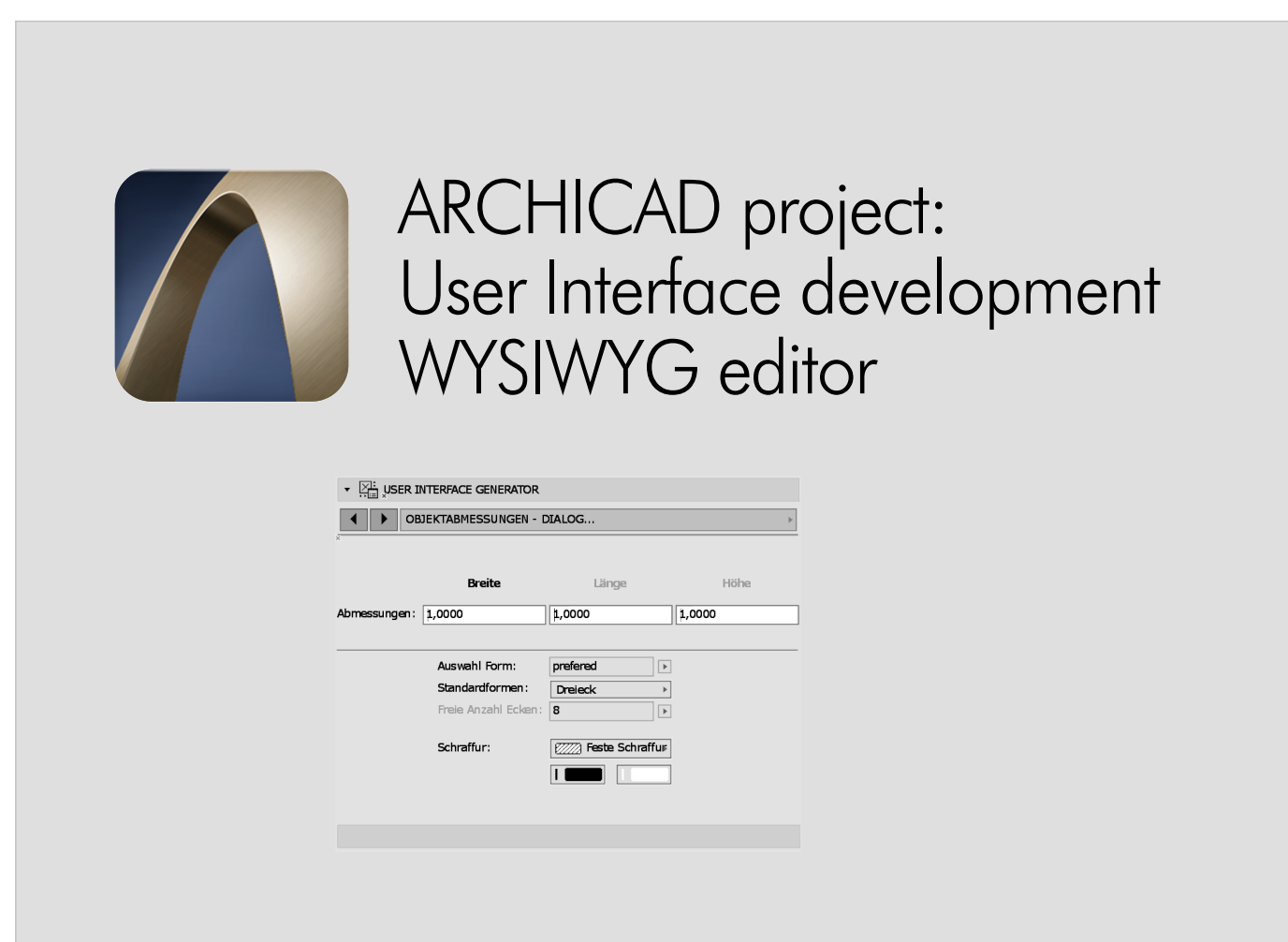
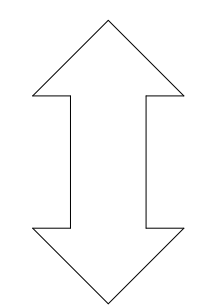
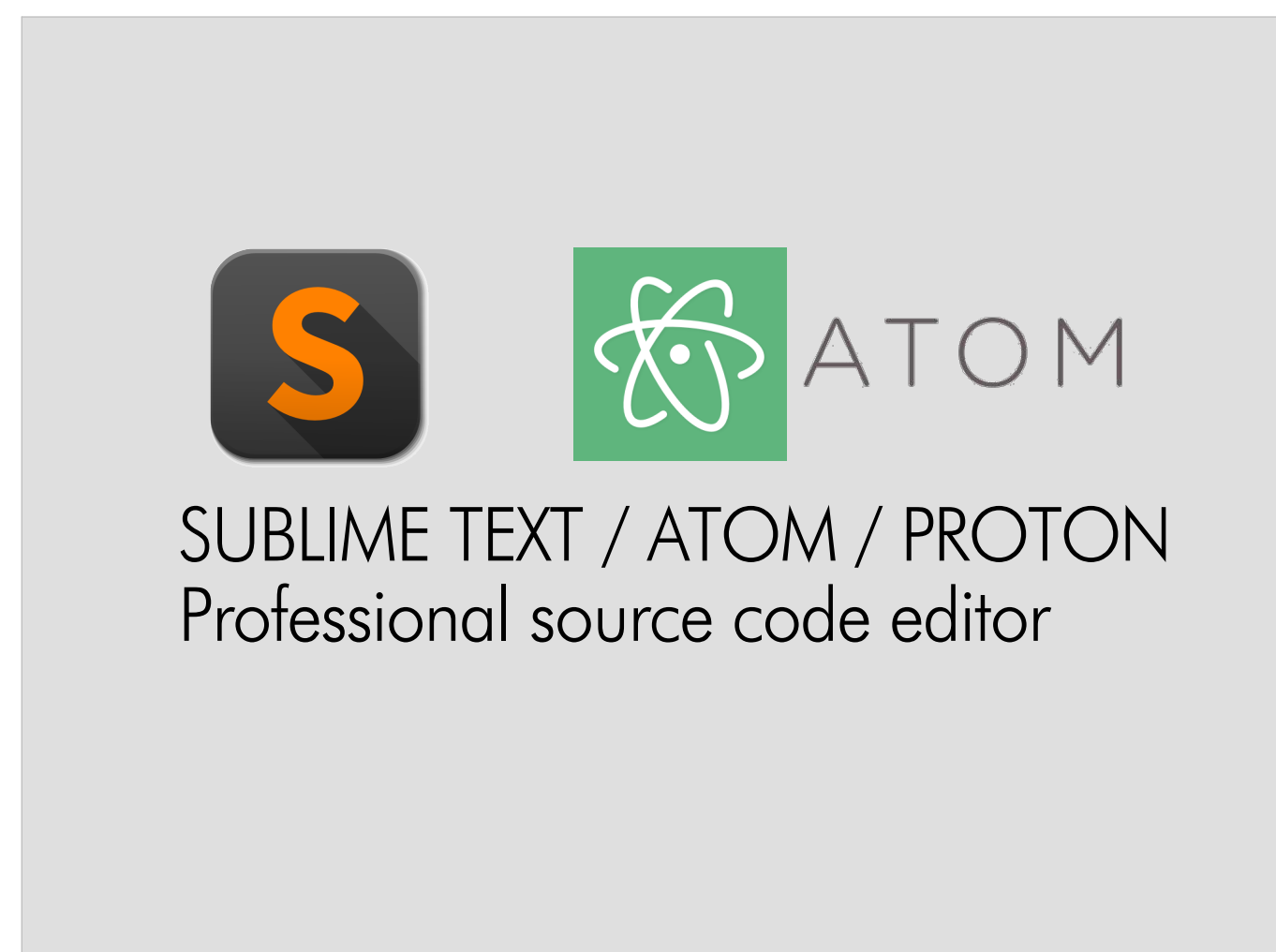


+



bitmaps in library,  
parameter list

← READ

→ WRITE

complete  
UI source code,  
Text schedules,  
UI bitmap list

source folder for single files  
of separated object(s) parts  
and additional stuff

- source.project
- bitmaps
- backup
- library\_gsm
- library\_xml
- documentation

read lists extracted by  
UI Editor project

← READ

→ WRITE

Create ...  
parameter list (XML)  
value list (GDL)  
user interface lists (GDL)  
arrays for multilingual text (GDL)  
merge UI-bitmaps into object (XML)

